



UNIVERSITÉ DE
SHERBROOKE

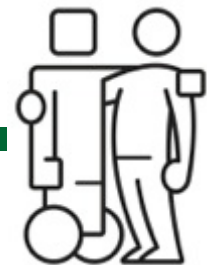


Simultaneous Localization and Mapping (SLAM) with RTAB-Map

Mathieu Labbé

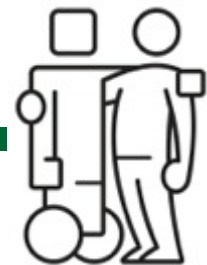
Département de Génie Électrique et Génie Informatique,
IntRoLab, 3IT





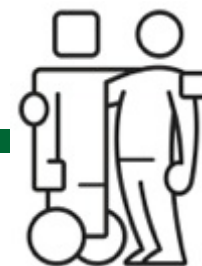
Plan

- Demo
 - RTAB-Map
 - Overview
 - Sensors
 - Visual odometry
 - Loop closure detection
 - Graph optimization
 - Online long-term mapping
 - ROS (rtabmap_ros)
 - Conclusion
-

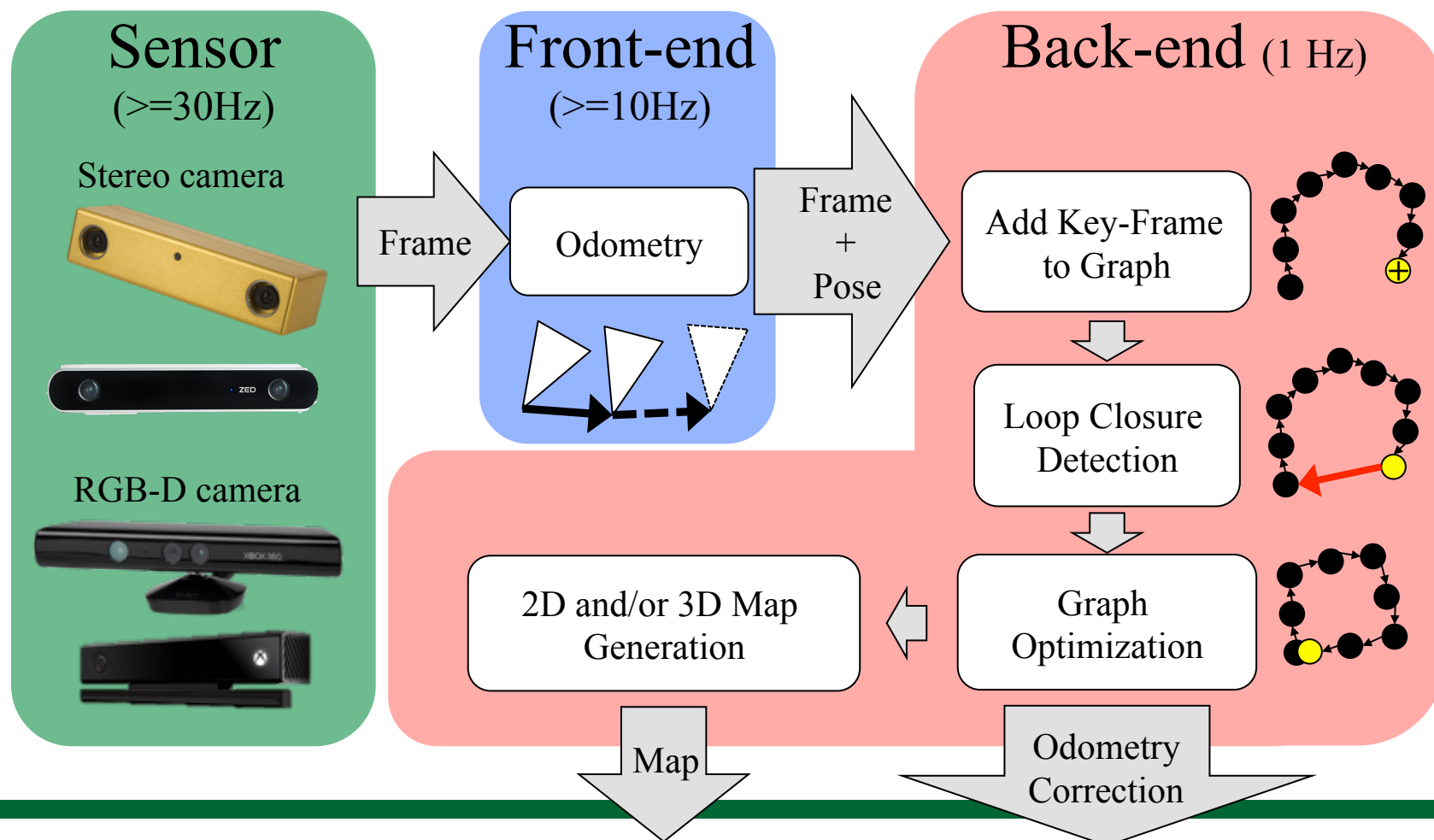


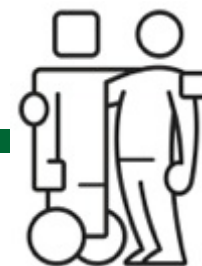
Demo!

<https://youtu.be/Bh8WZsU4YC8>

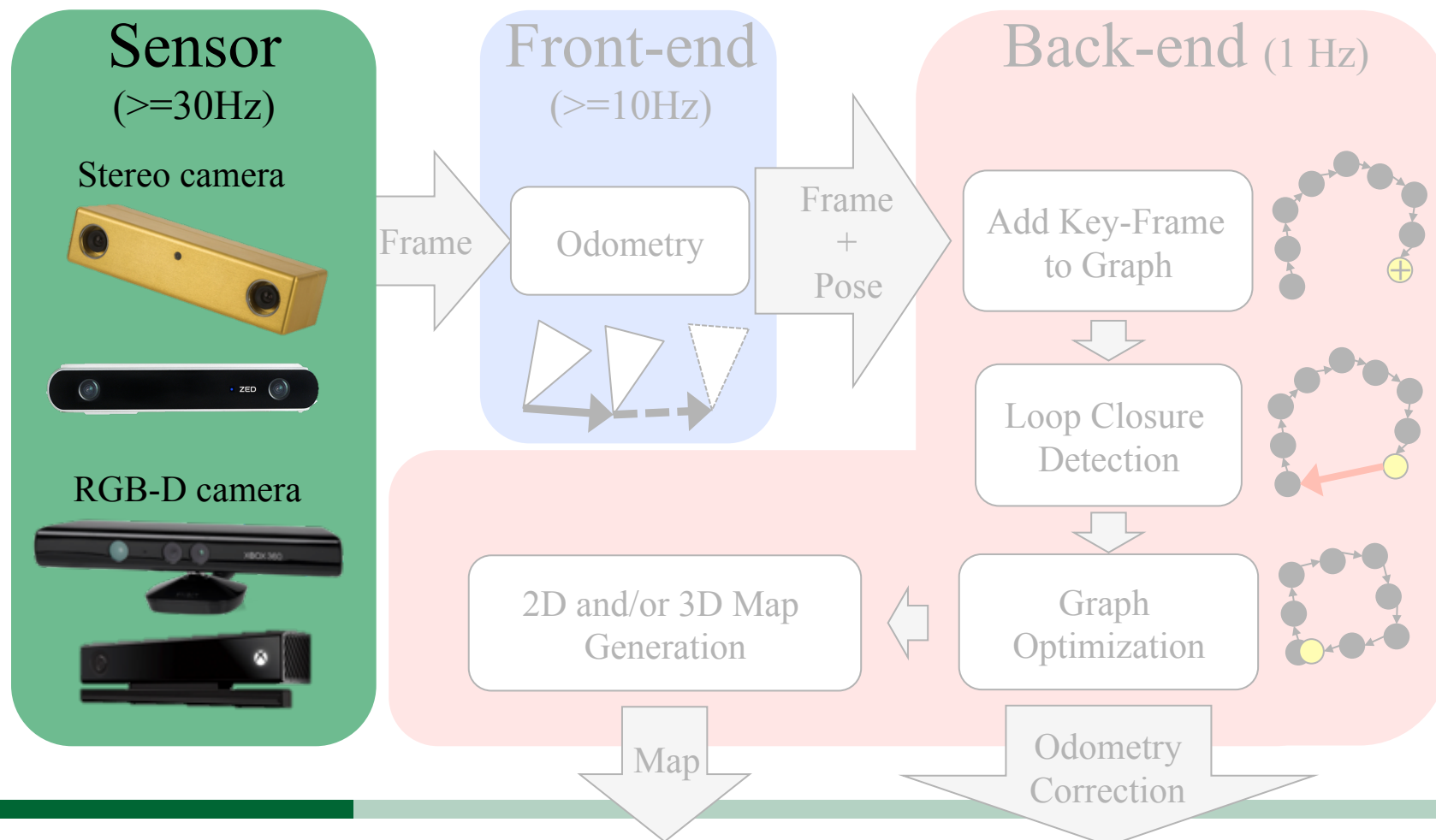


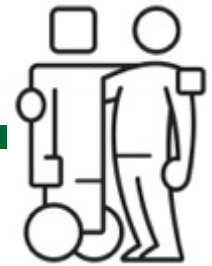
RTAB-Map: Real-Time Appearance-Based Mapping





RTAB-Map: Real-Time Appearance-Based Mapping



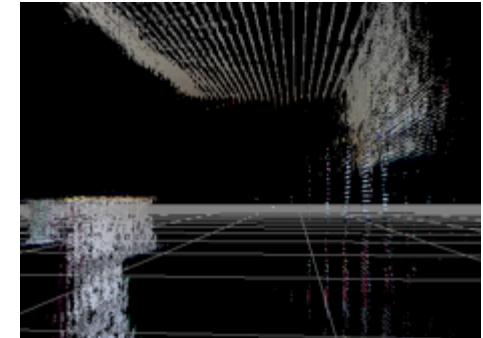


>4 m

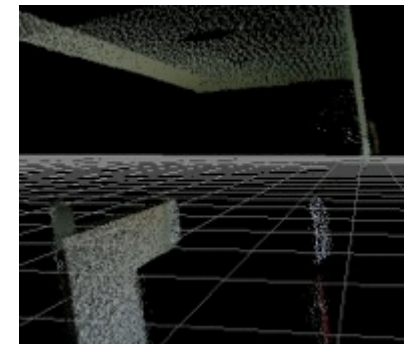
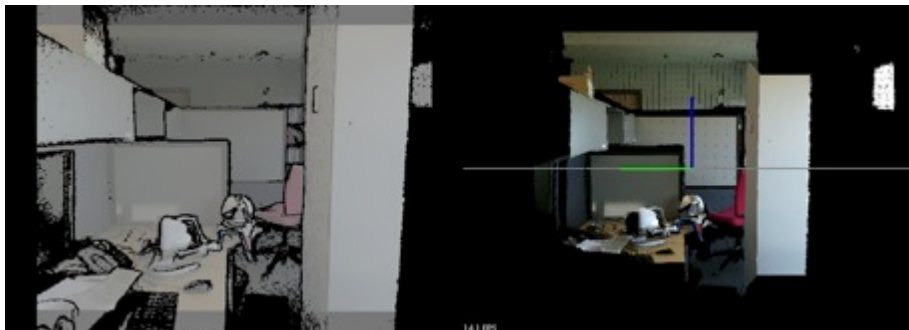
Sensors



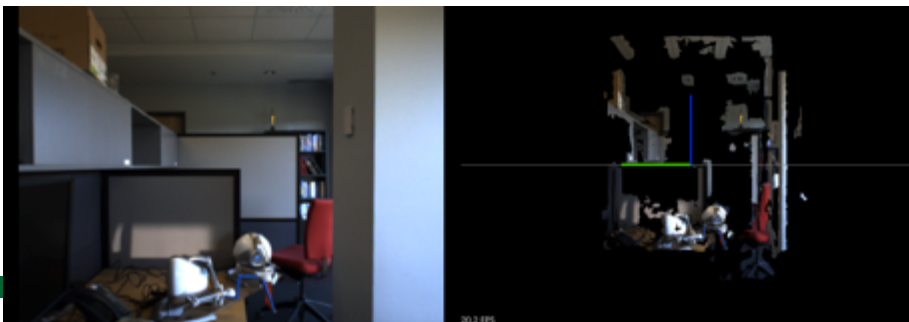
- Kinect for Xbox 360
- Xtion PRO LIVE
- USB2
- ~0.4 m to ~3.5 m

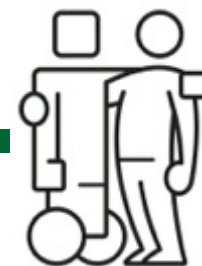


- Kinect for Xbox One
- USB3
- High CPU usage
- ~0.4 m to ~12 m

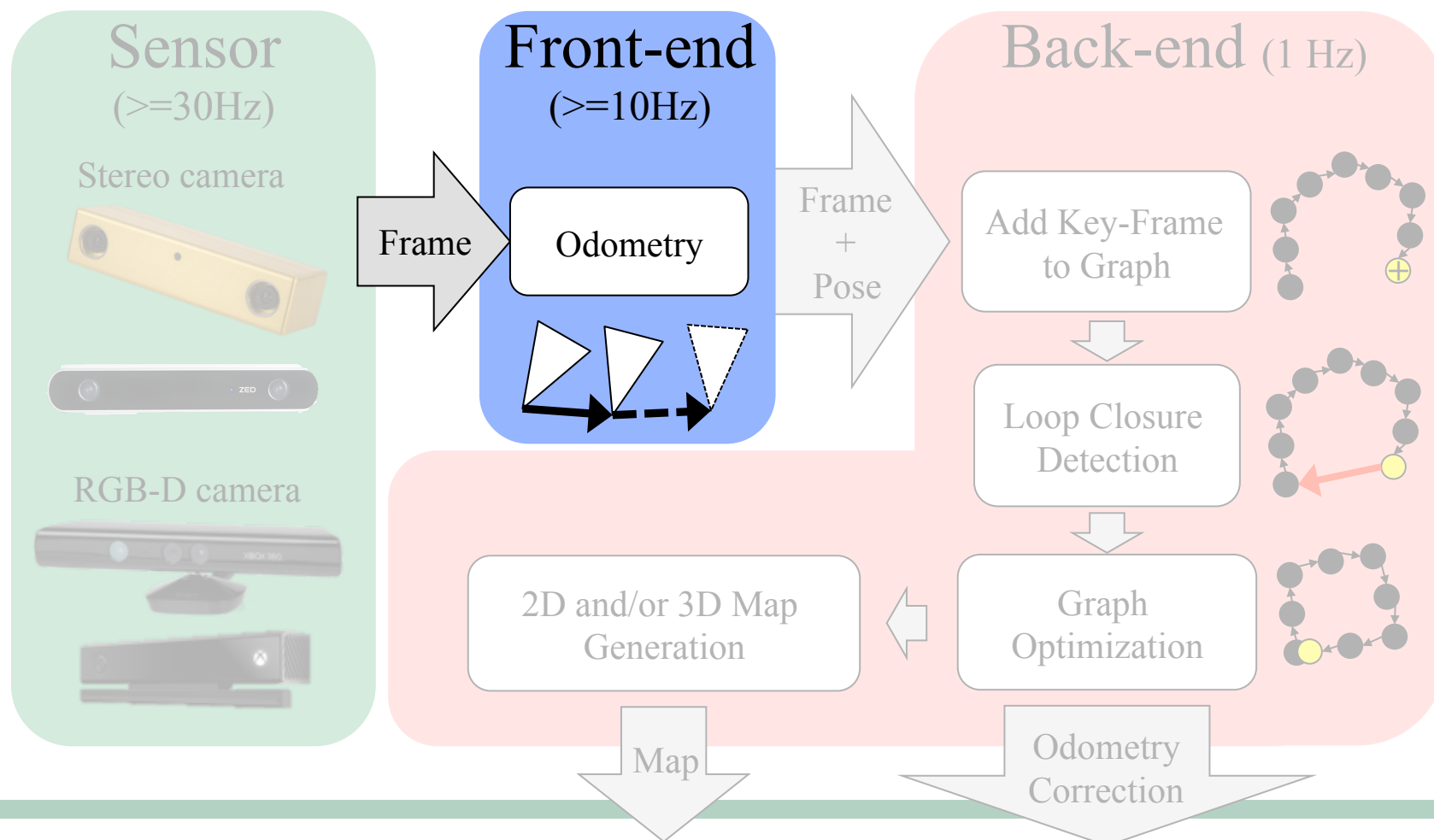


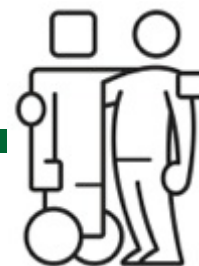
- BumbleBee2
- FireWire
- High price
- ~0.4 m to ~12 m





RTAB-Map: Real-Time Appearance-Based Mapping





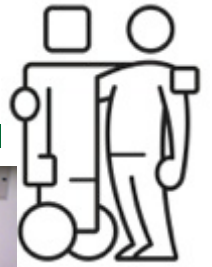
Visual Odometry

2D Features:

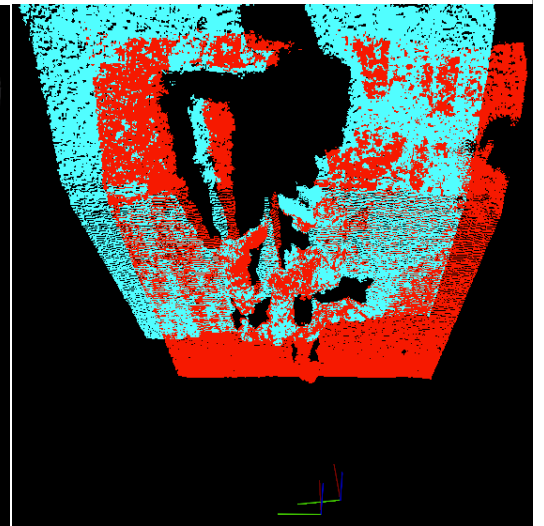
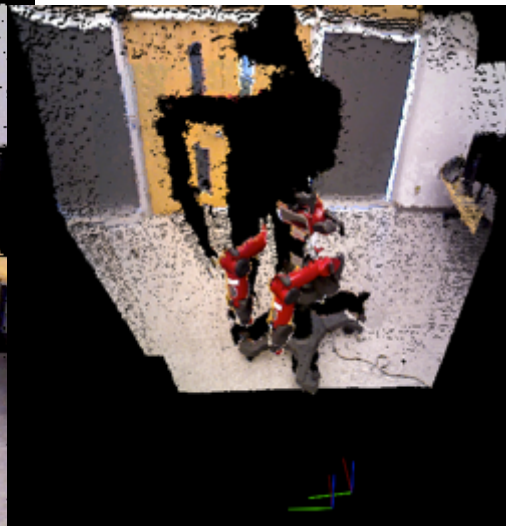
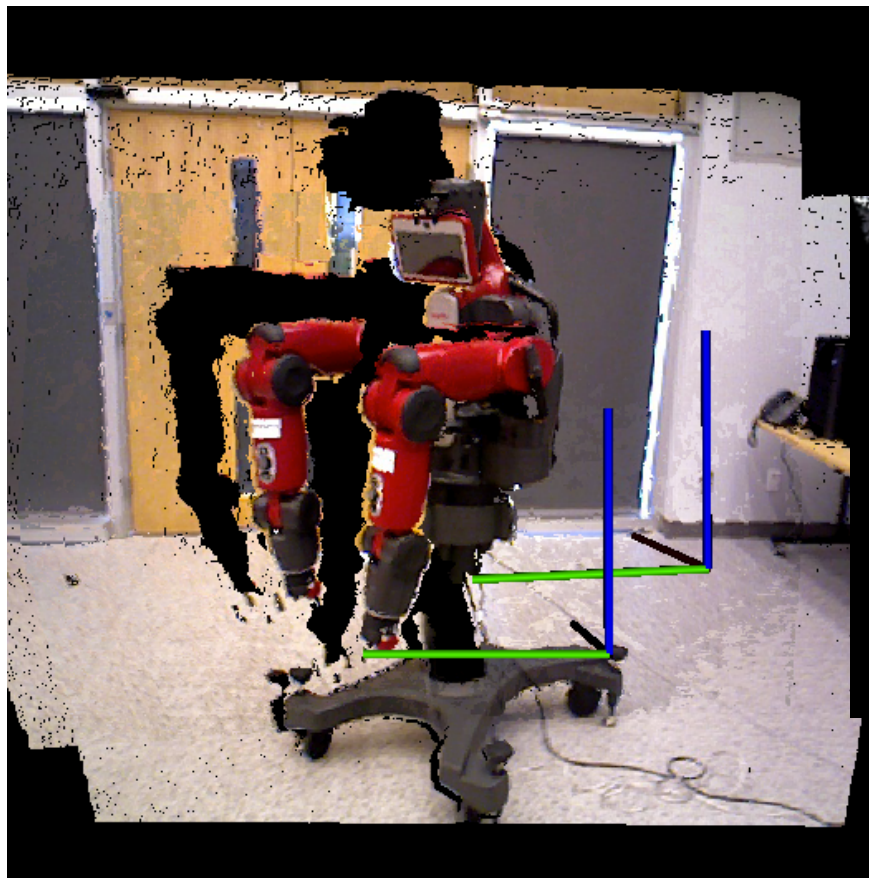
- FAST
- GFTT
- BRISK
- ORB
- BRIEF
- SIFT
- SURF

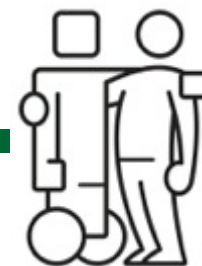
See OpenCV for
more...





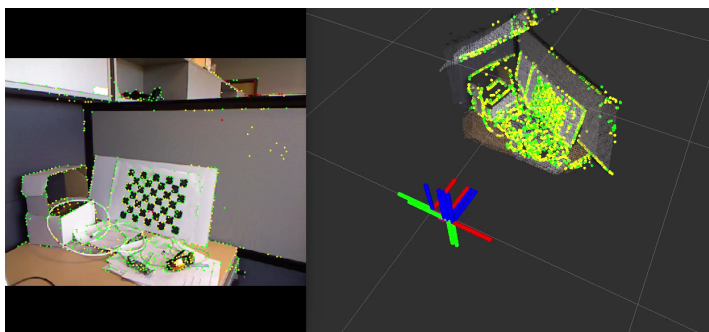
Visual Odometry





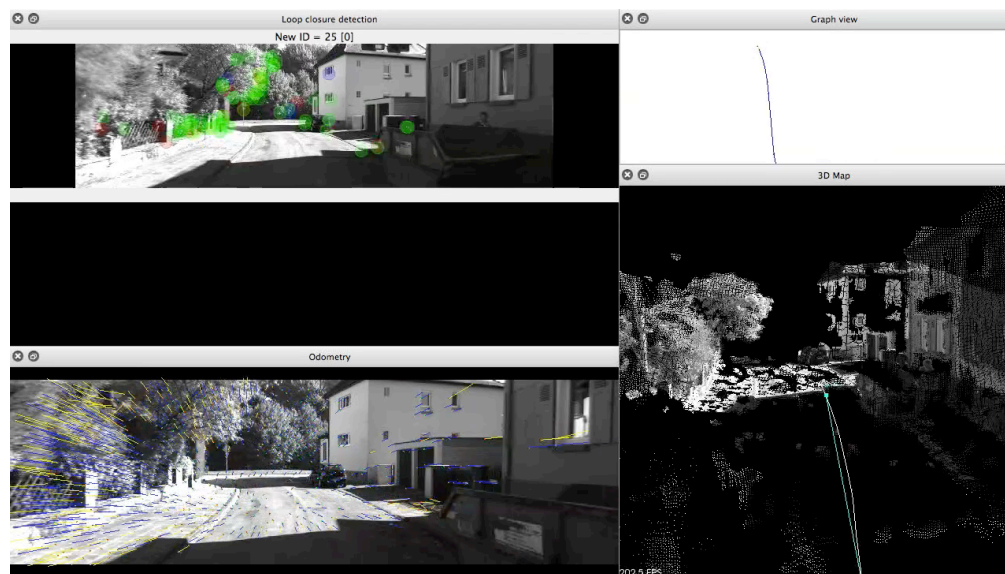
Visual odometry: Correspondences between frames

A-Features matching
on a local map of 3D
features



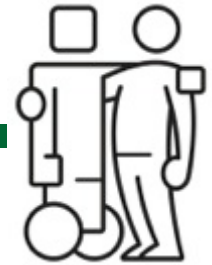
<https://youtu.be/R9Hu7pUpvfo>

B-Optical flow between
consecutive frames

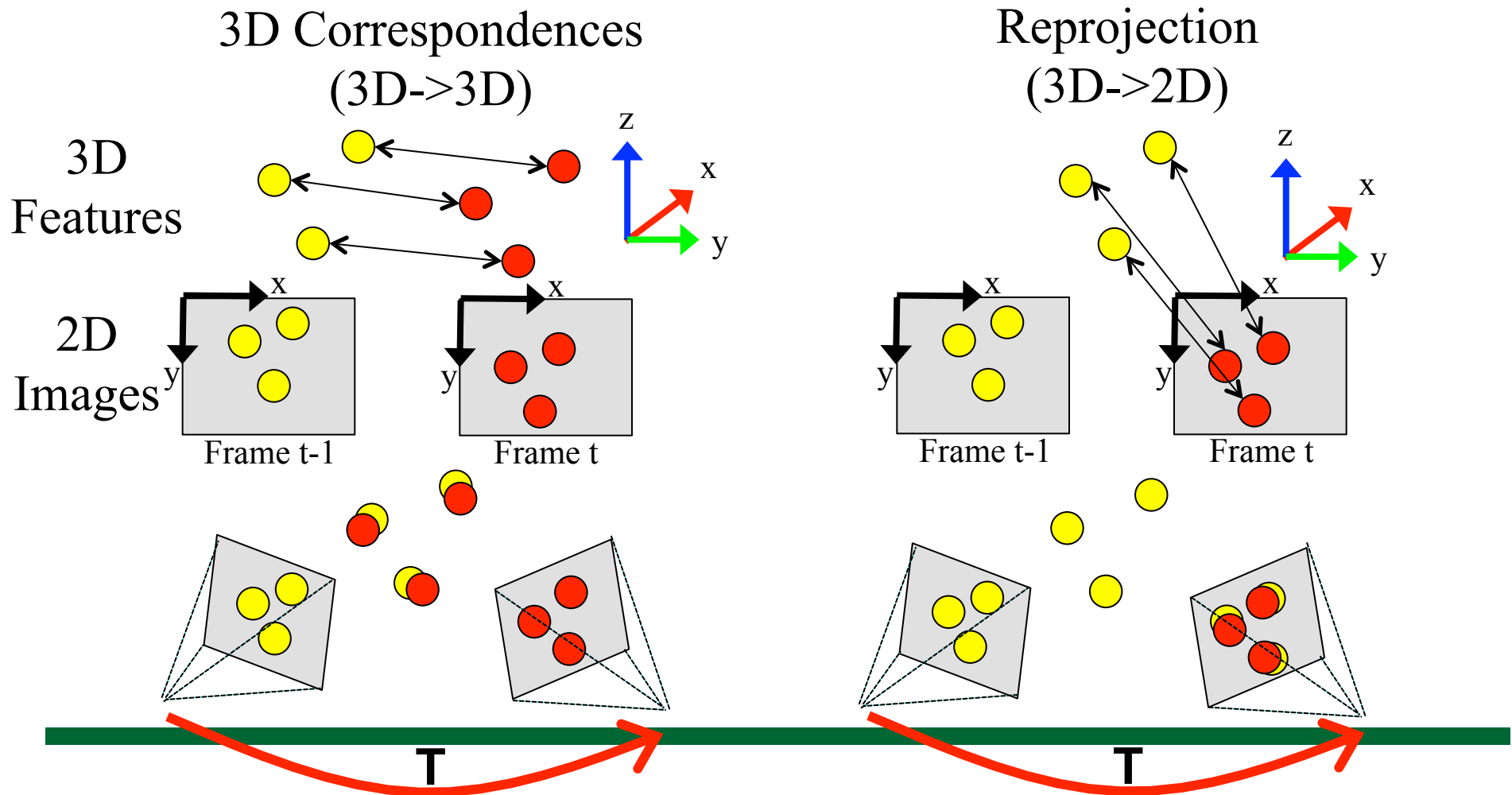


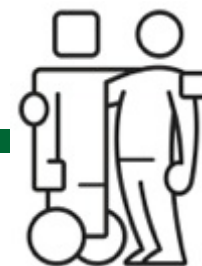
https://www.youtube.com/watch?v=xIGKaE_rZ_Q

<https://www.youtube.com/watch?v=D1G7TZS0T00>

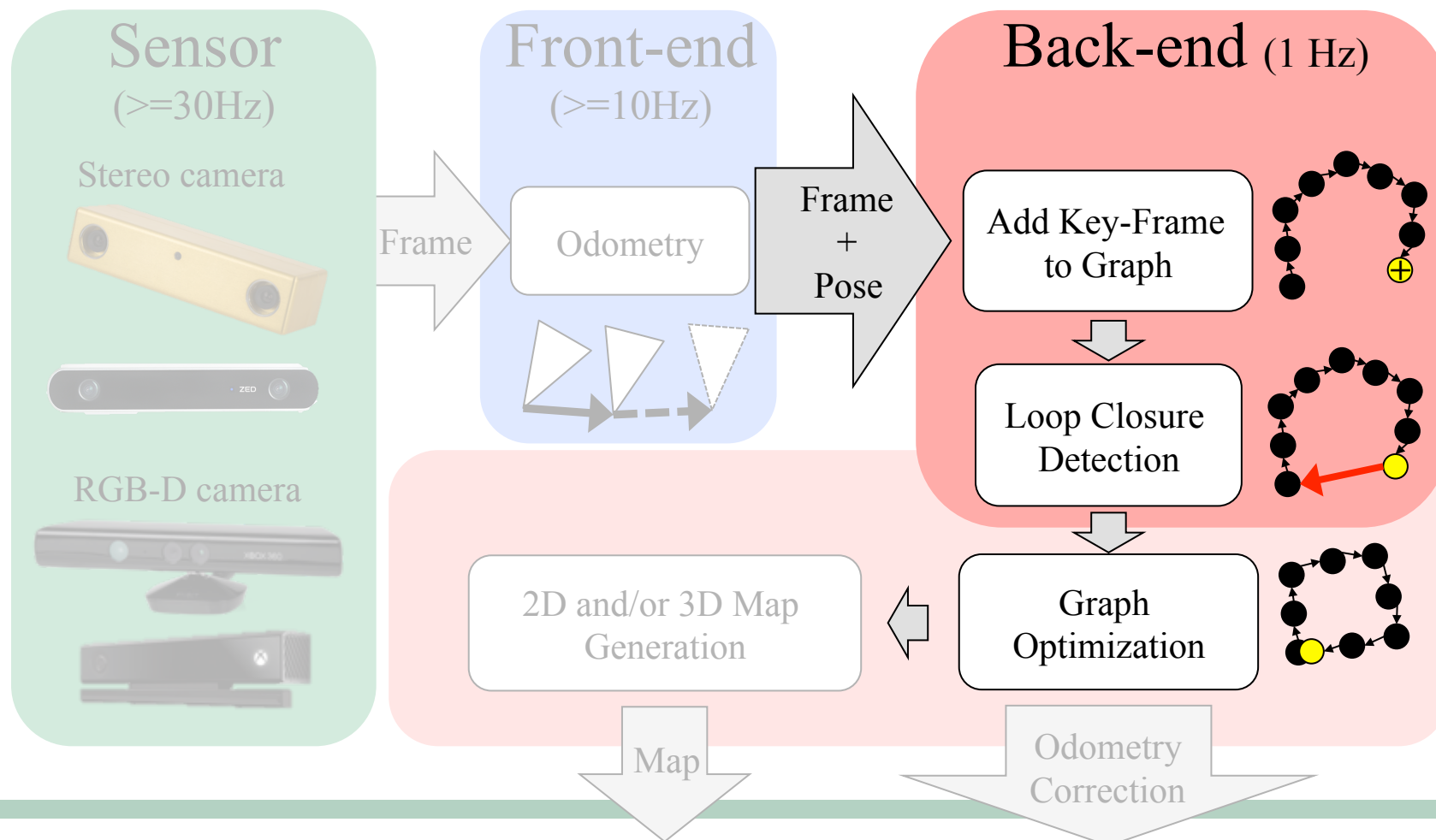


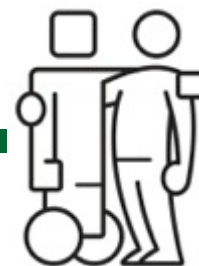
Visual odometry: Transformation estimation T (x,y,z, roll, pitch,yaw)





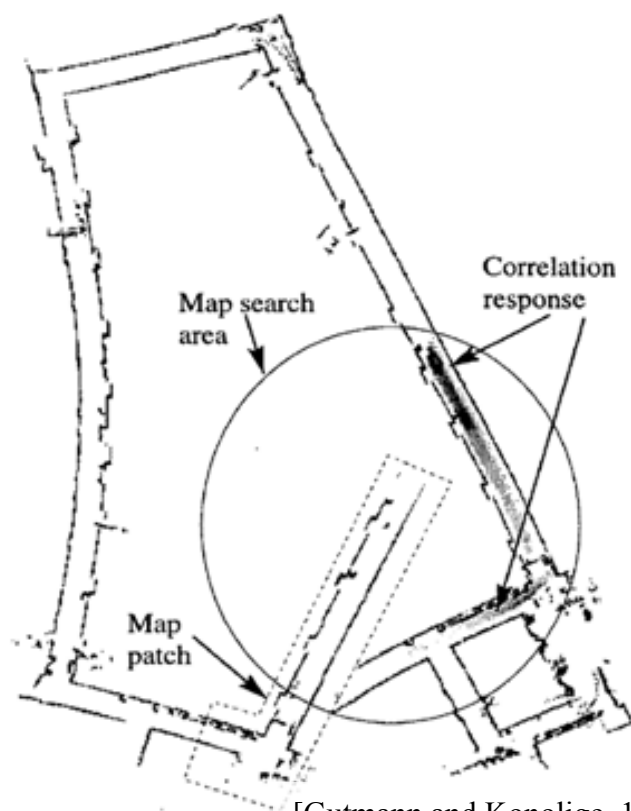
RTAB-Map: Real-Time Appearance-Based Mapping



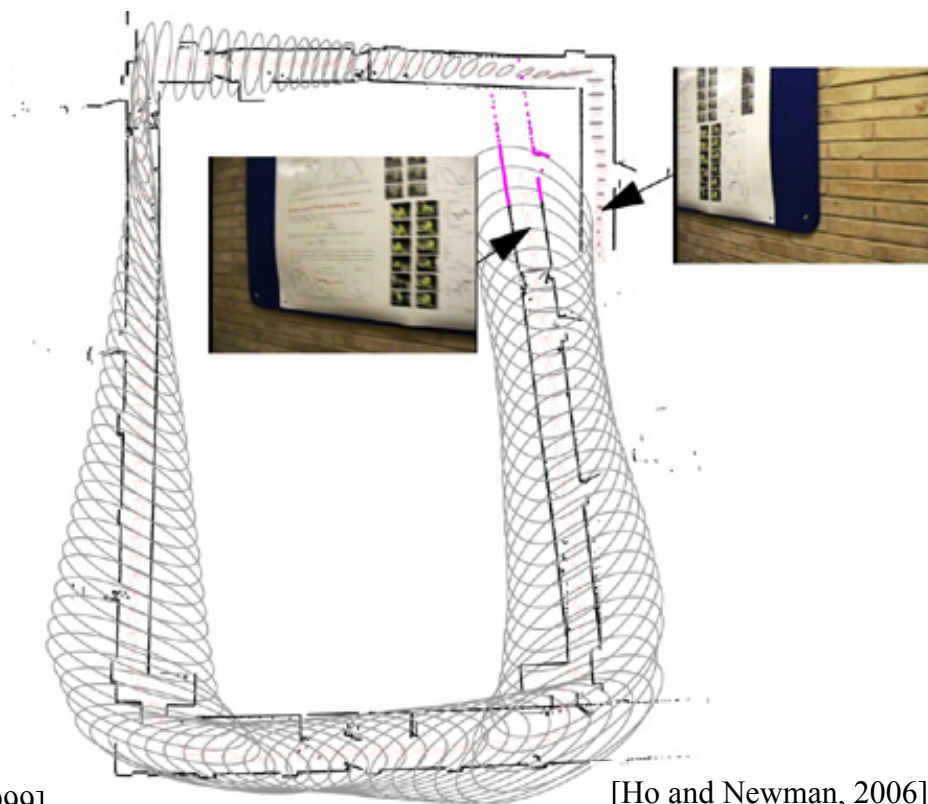


Local loop closure detection

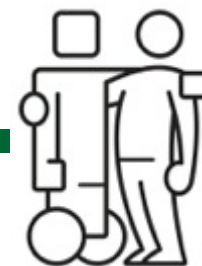
- Dependent on the estimated position (odometry).



[Gutmann and Konolige, 1999]

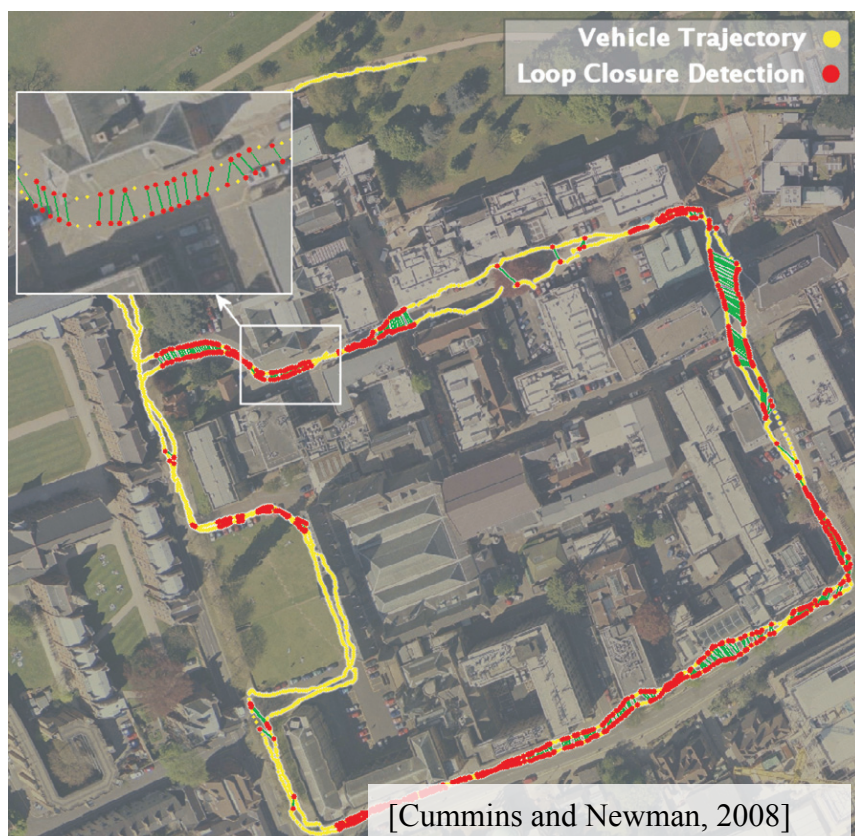


[Ho and Newman, 2006]



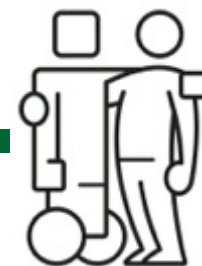
Global Loop Closure Detection: Bag-of-words

- Independent of the position estimation (odometry).

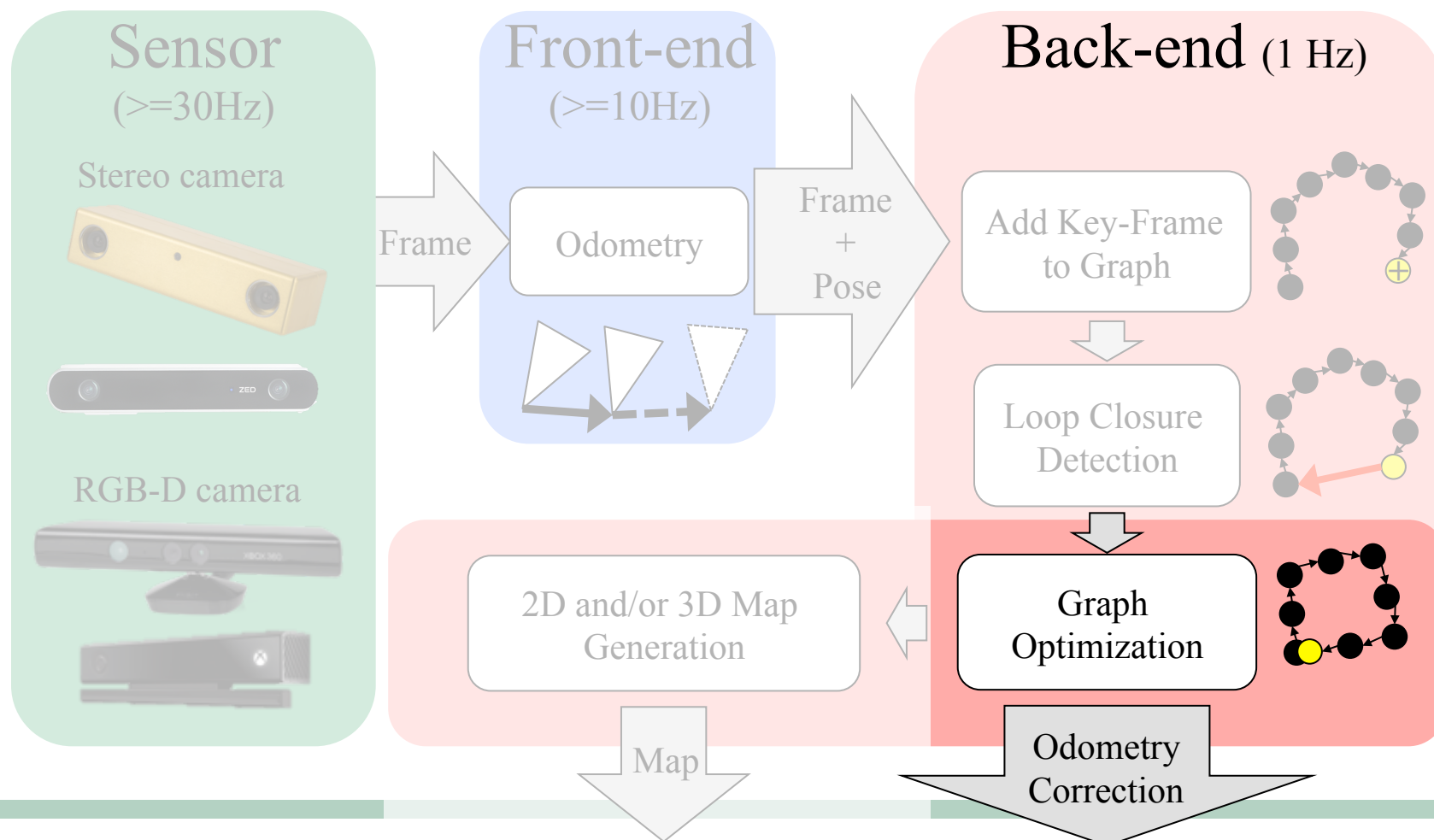


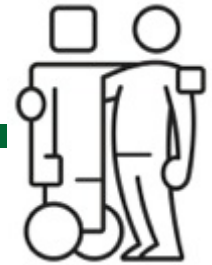
A loop closure...





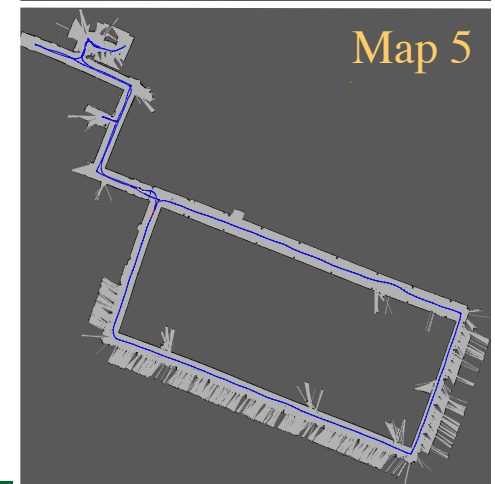
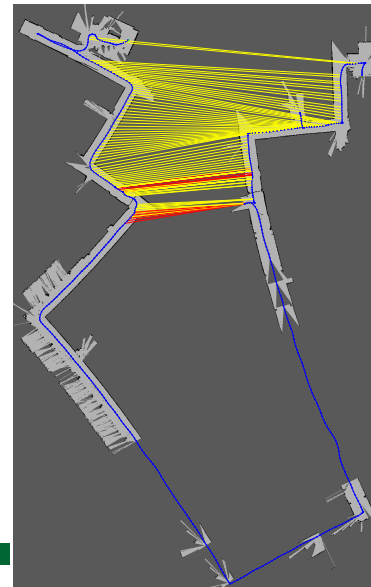
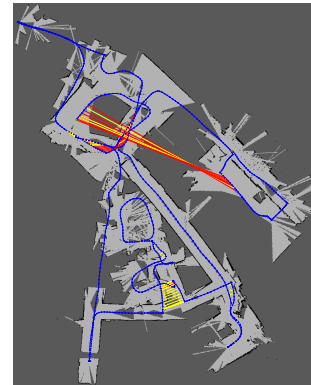
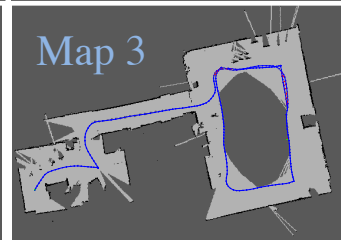
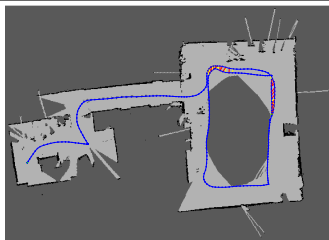
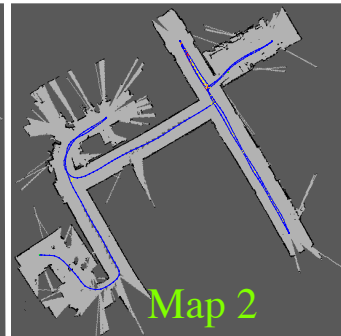
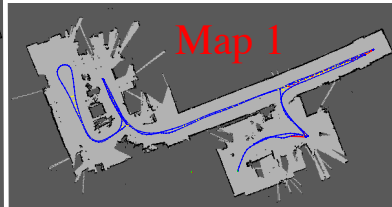
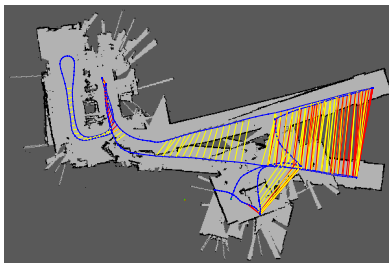
RTAB-Map: Real-Time Appearance-Based Mapping





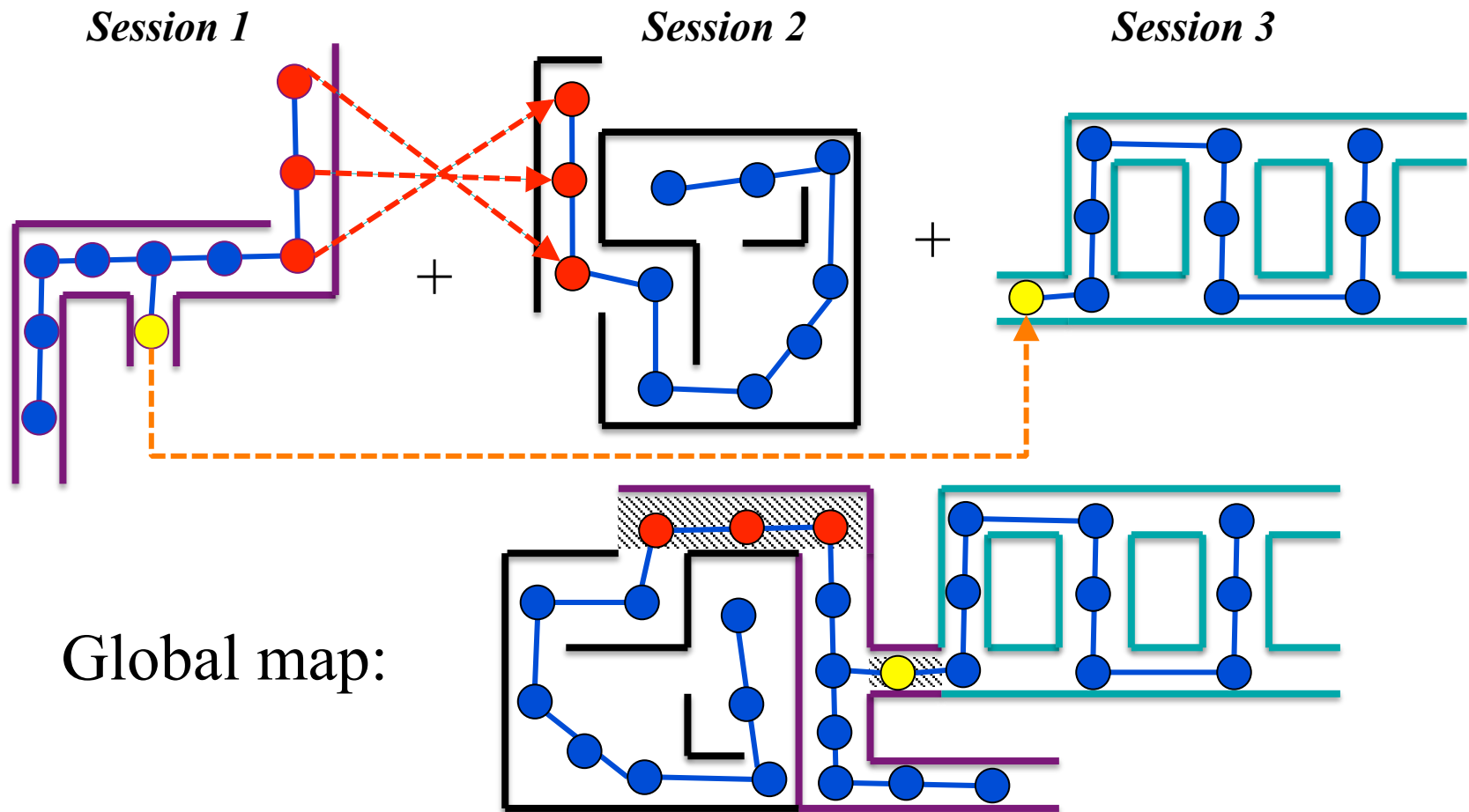
Graph Optimization

e.g., TORO, g2o, GTSAM



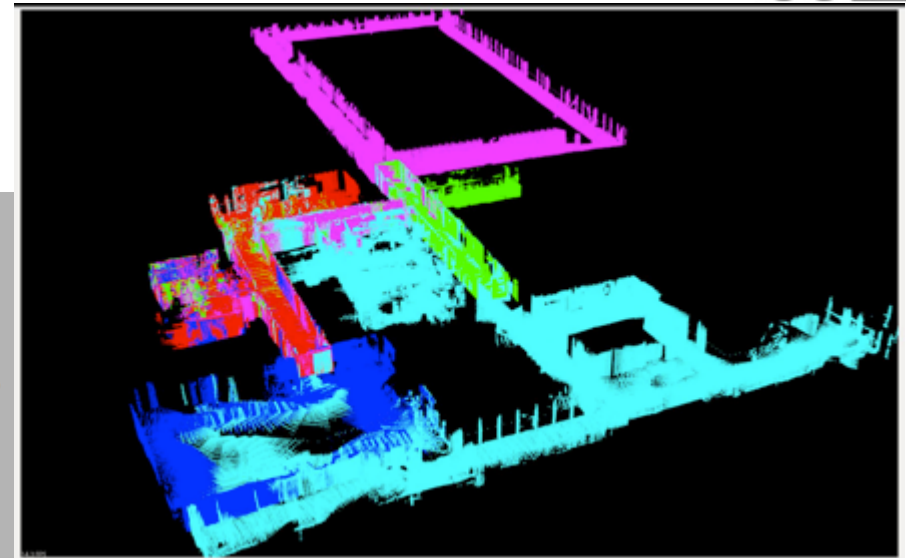
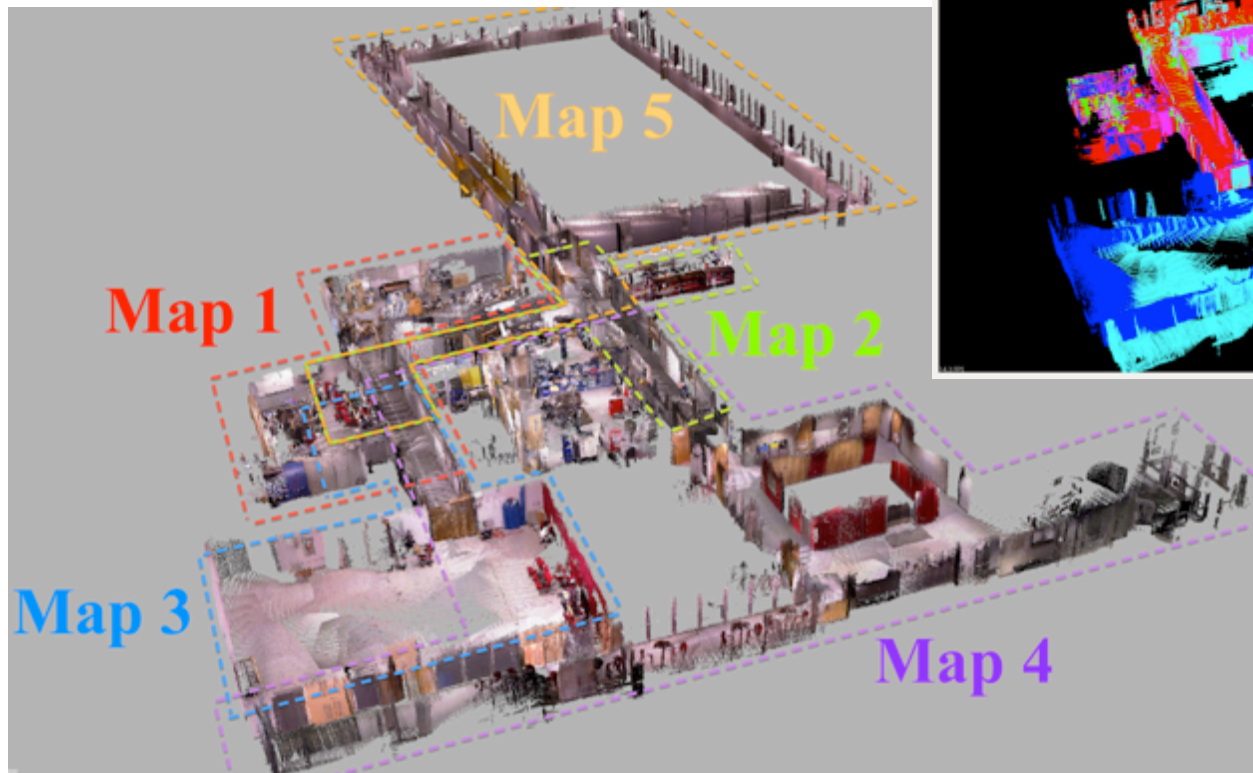


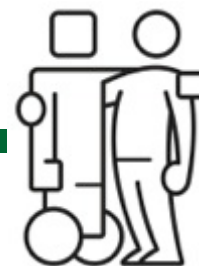
Multi-session





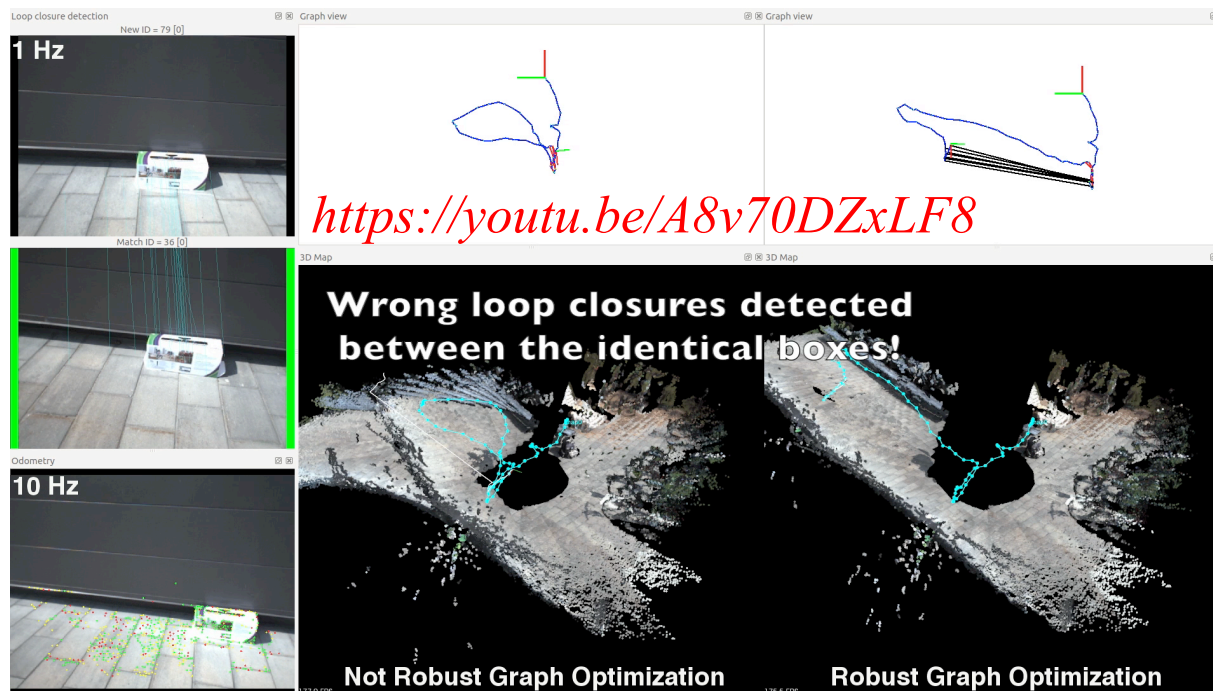
Multi-session

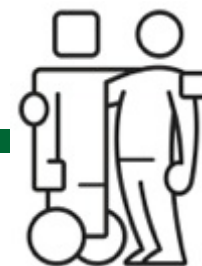




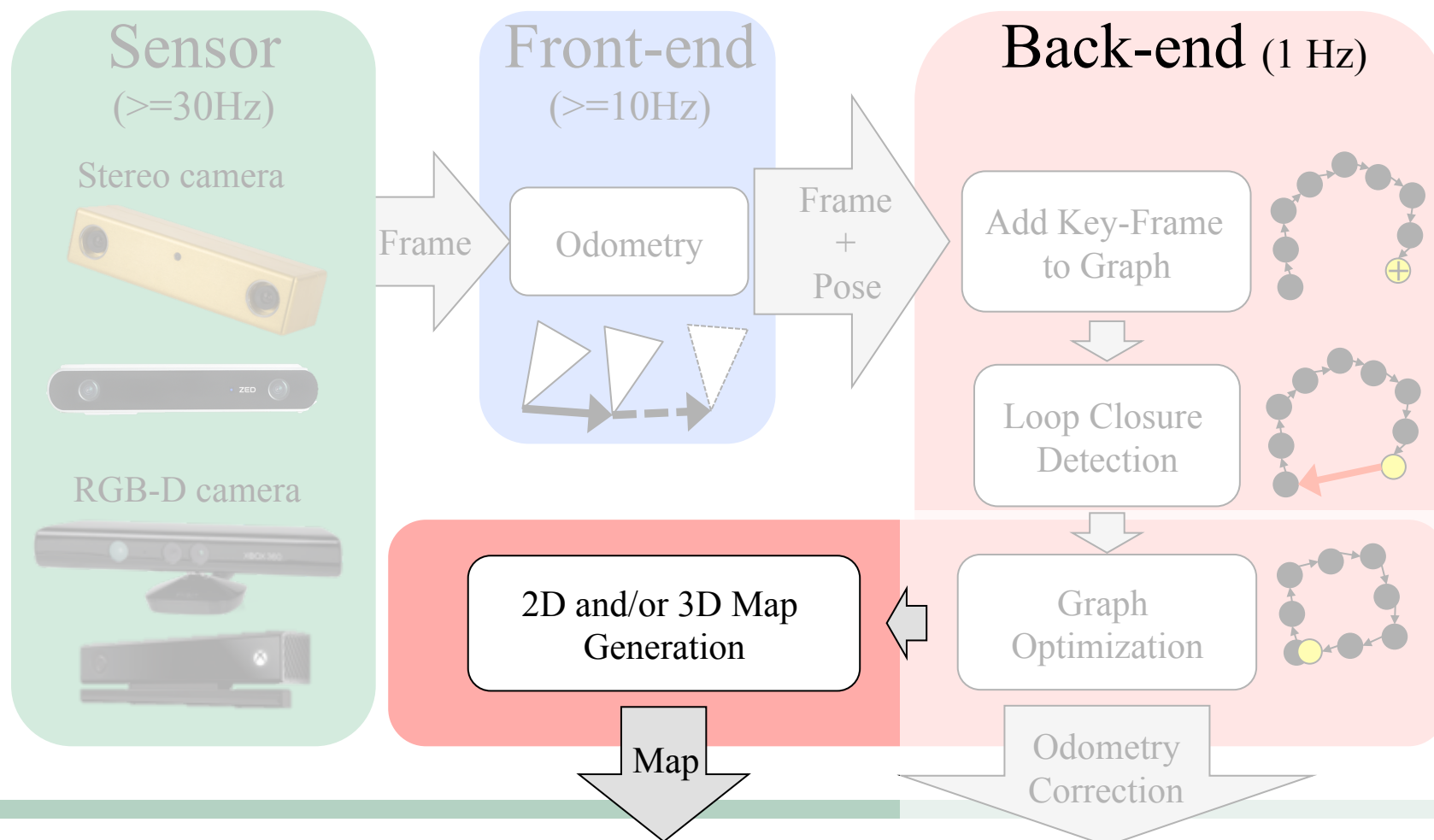
Graph Optimization

Robust optimization with Vertigo





RTAB-Map: Real-Time Appearance-Based Mapping



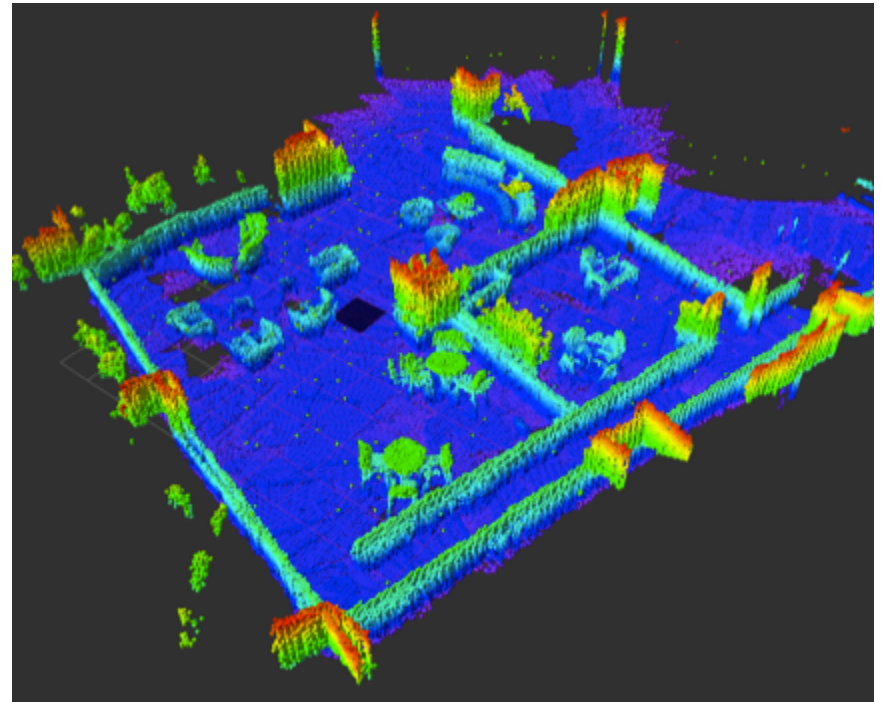


Map Generation

3D (point cloud)



3D (octomap)





Map Generation

2D (projection)

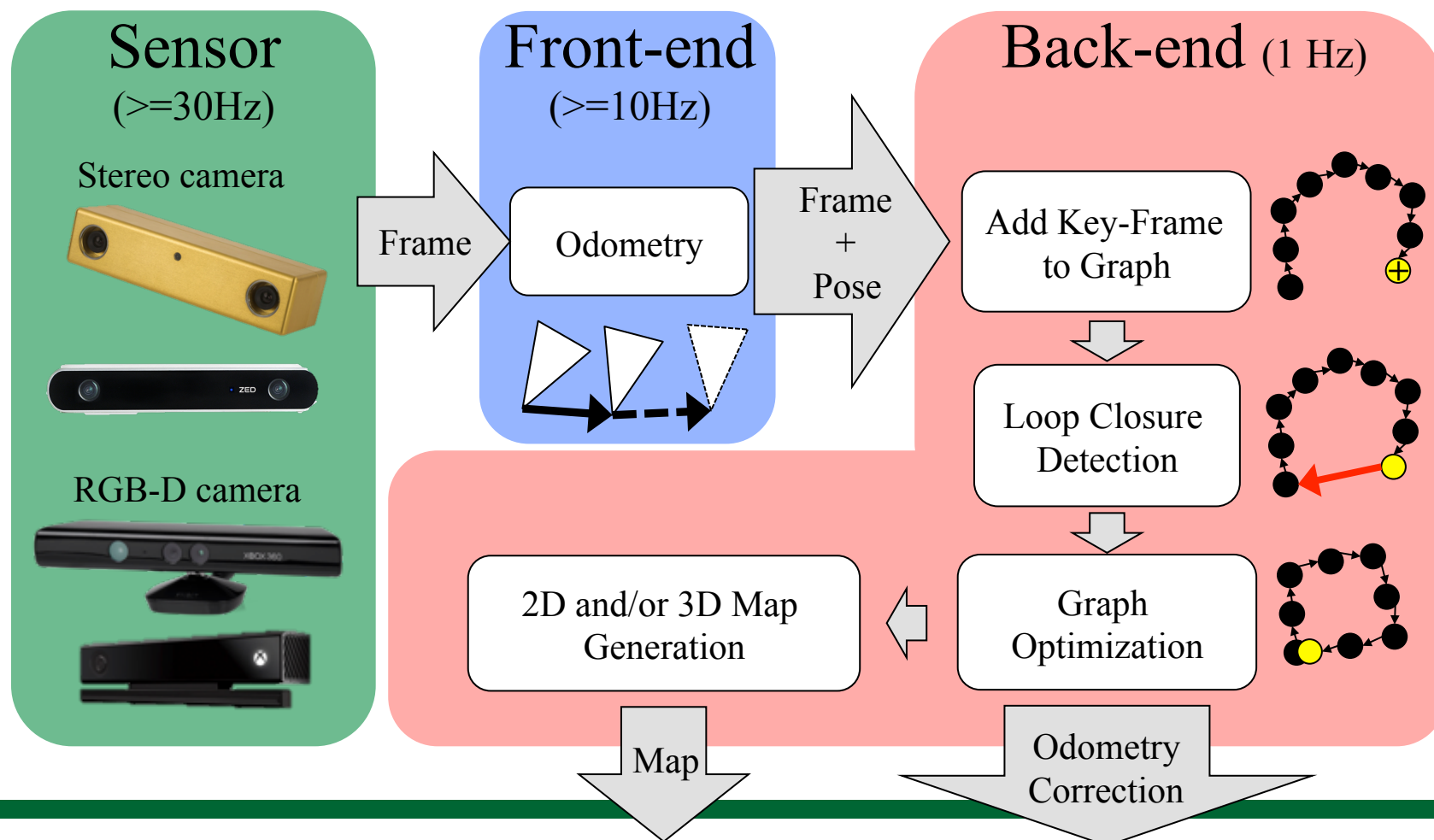


2D (laser scans)



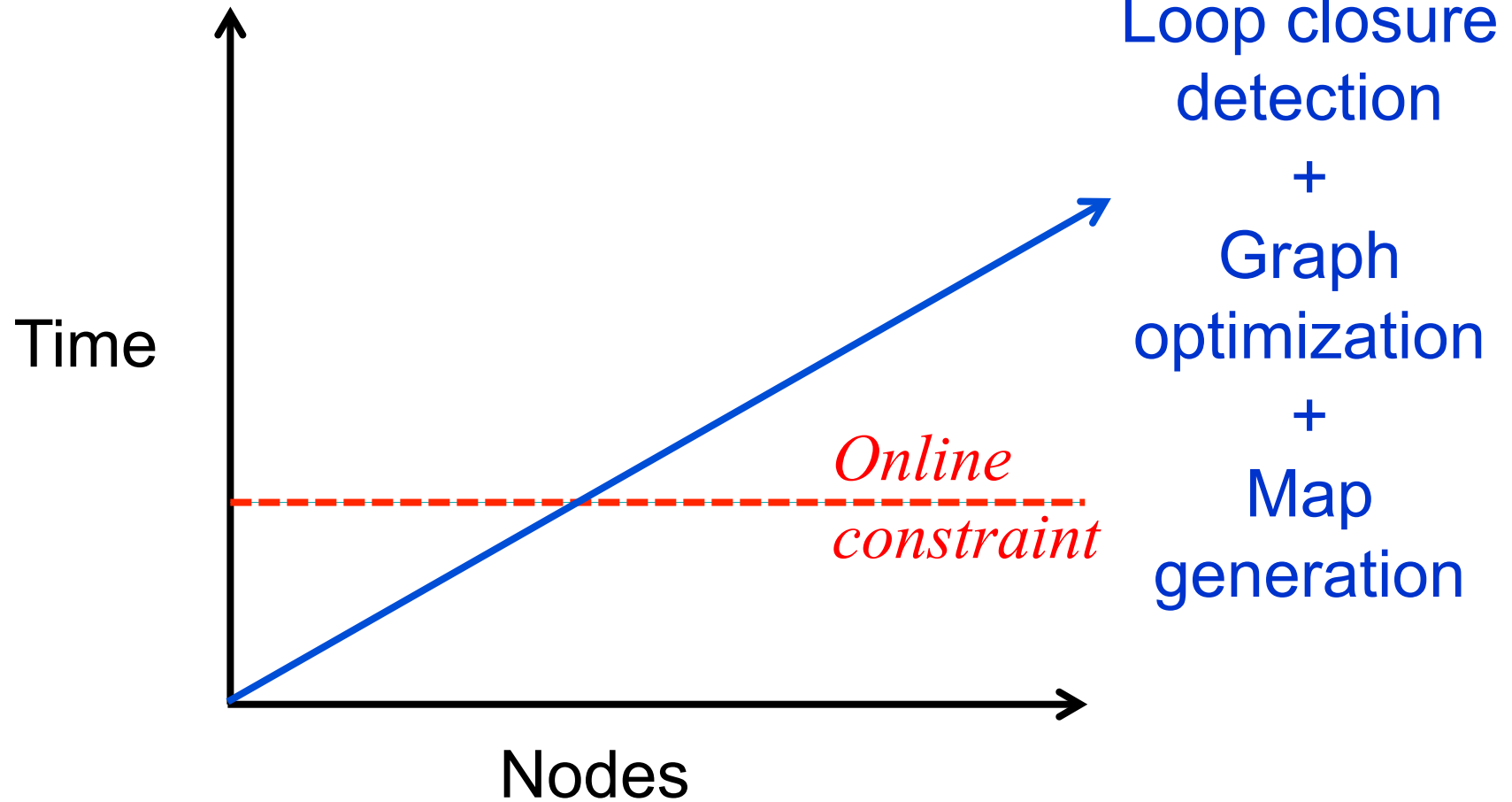


RTAB-Map: Complexity?



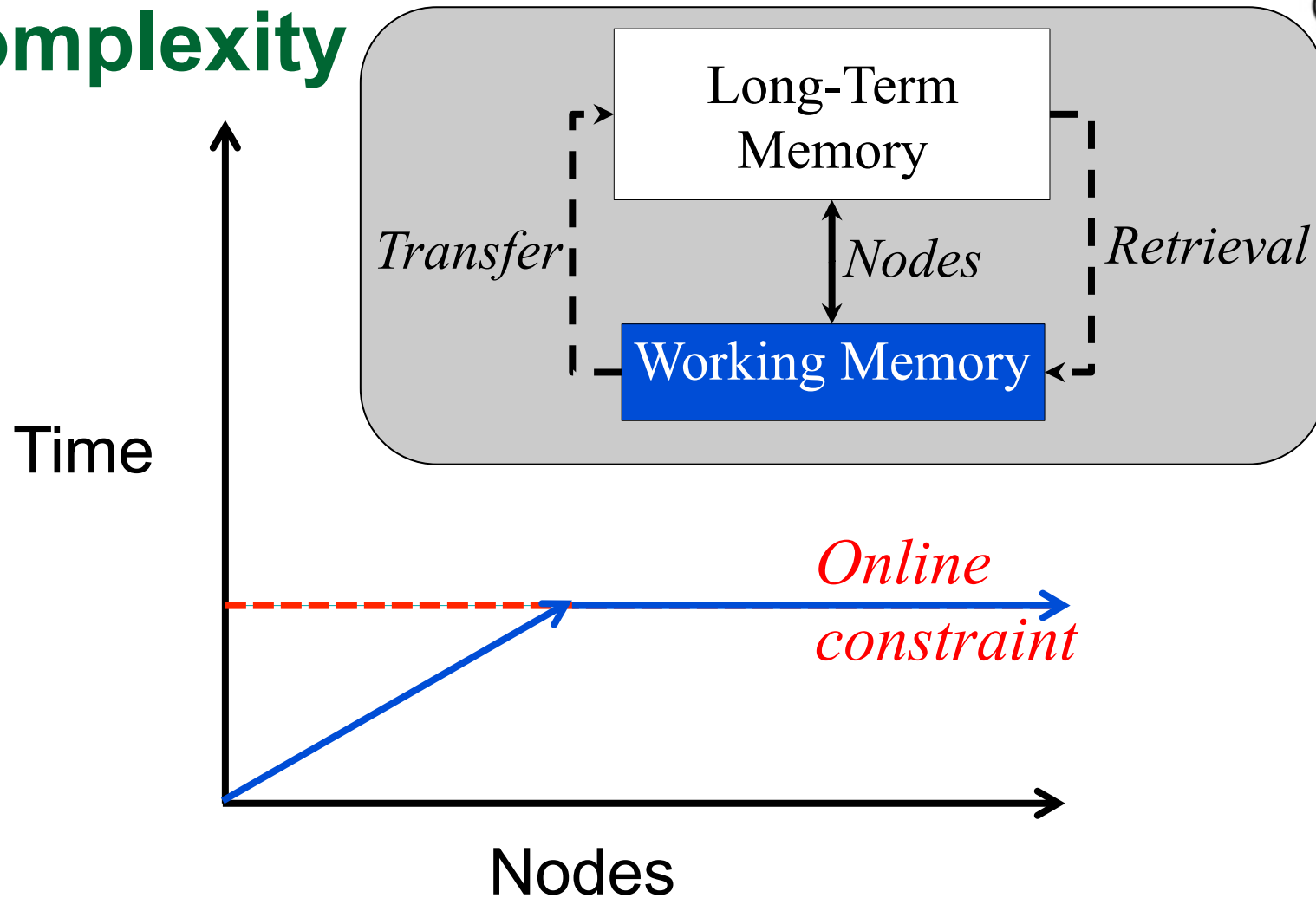


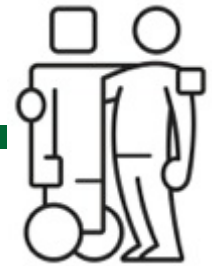
Complexity



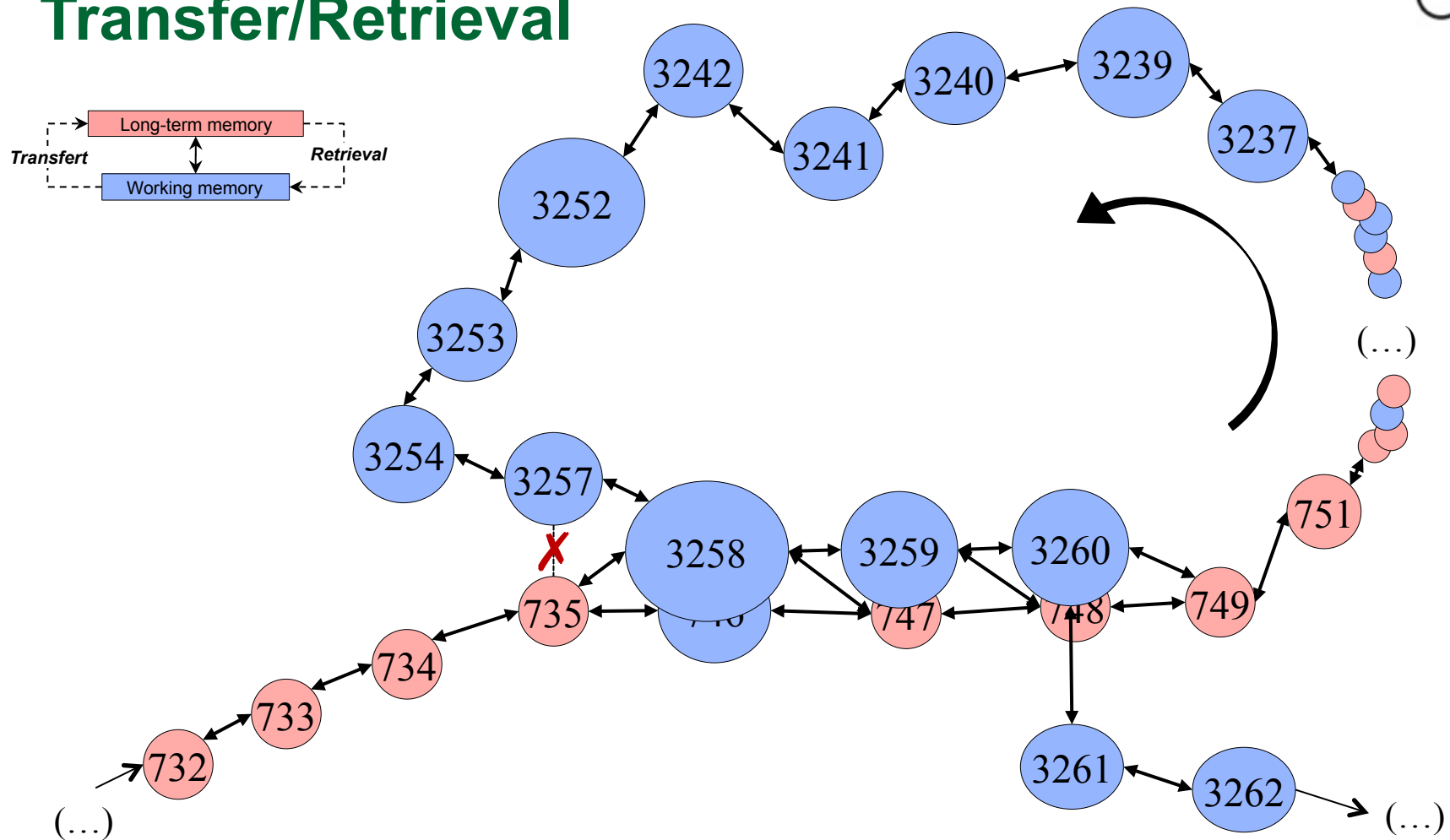


Complexity



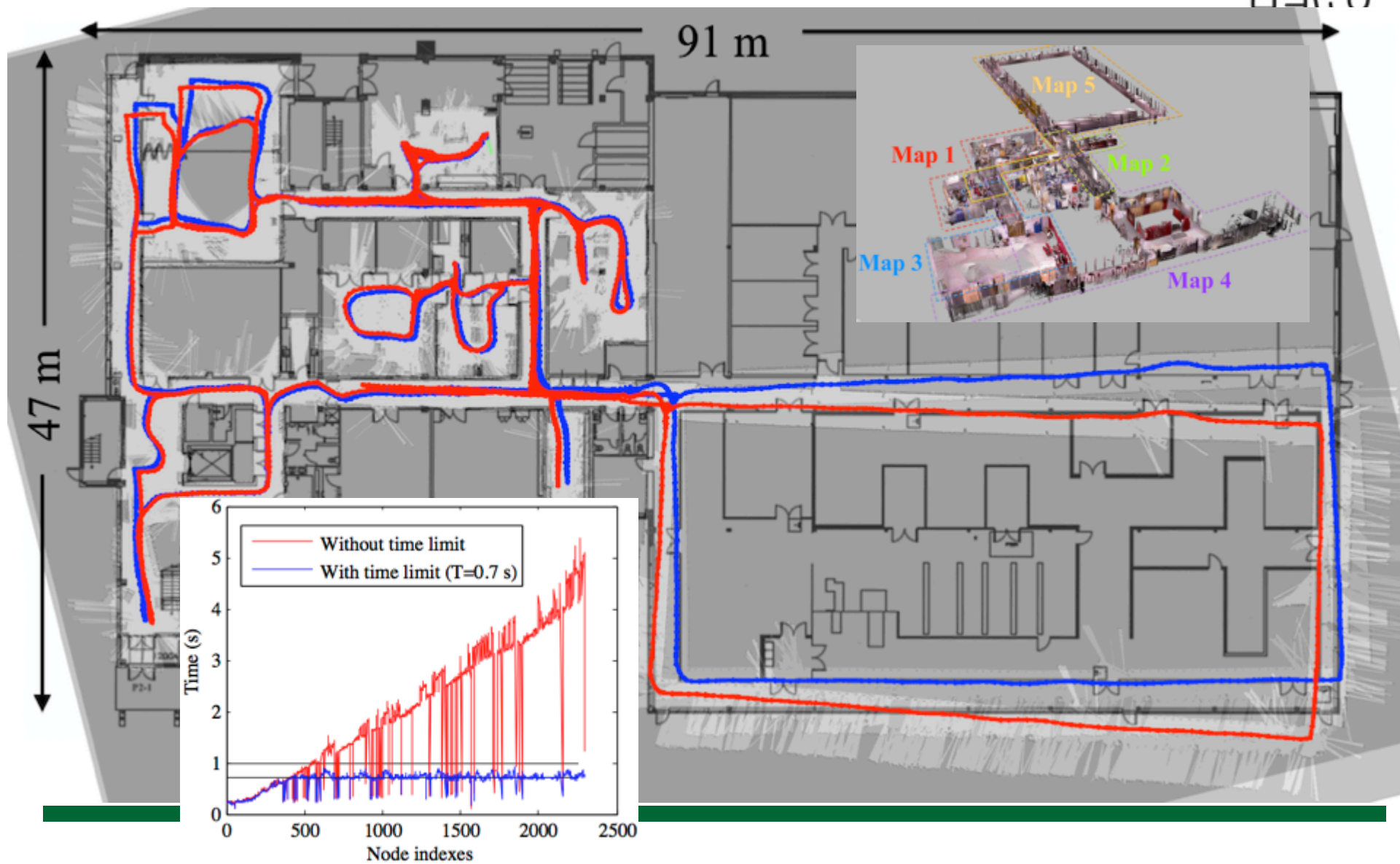


Transfer/Retrieval





<https://youtu.be/XrnyhaxPCro>

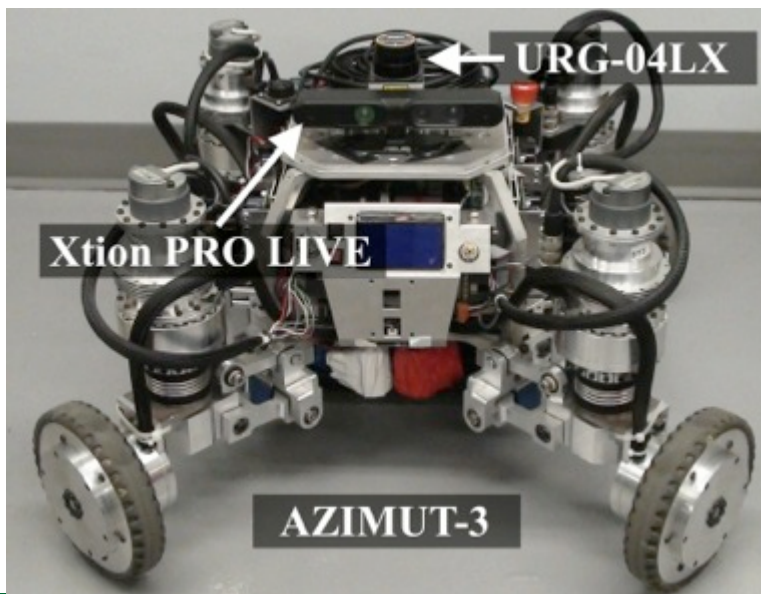




ROS.org: Robot Operating System

Package: **rtabmap_ros**

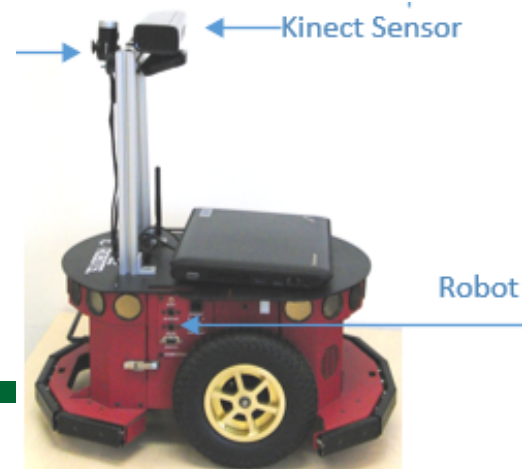
Wheel odometry + 2D Laser
rangefinder + Xtion Live Pro



Stereo-only



Wheel odometry + Kinect



ROS.org: Robot Operating System

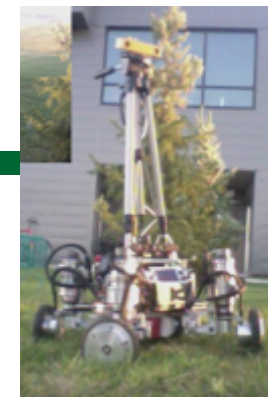
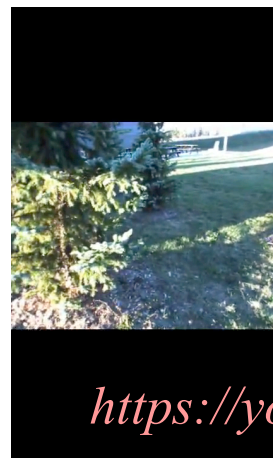
Package: **rtabmap_ros**



Wheel odometry + 2D Laser
rangefinder + Xtion Live Pro

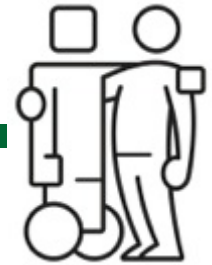


Stereo-only



Wheel odometry + Kinect





Other stuff...

- Export *.PLY *.OBJ / Refine links with ICP / High resolution point cloud / Meshing / Texturing
- Downloads / tutorials / videos: Google « **rtabmap** »



Questions?